

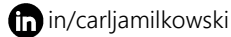
CARL JAMILKOWSKI

Augmented Video, ML, Multimodal IxD

Know me better at



okcarl.com



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@carljamilkowski



cdj

📄 Employment

2015 – Present

Head of Product

TheTake

Creating 'shoppable' interfaces that interact with video content, app, web, TV. Leading a cross-functional team with an agile approach. Partner with content producers and distributors to implement API and UX. Test, design, and optimize for global audience engagement + click-through. Live on LG smart TVs and soon to be other platforms.

2014 – 2015

Co-Founder

Jastr, Inc.

Engaged/pitched investors, managed employees, planned product dev milestones and costs. Designed UX for mobile product (research, compete, surveys, personas, wireframes, mockups, user stories, info arch) developed mobile software + hardware prototypes

2006 – 2012

Developer Experience Design

Microsoft

Shipped 7 ver of Windows. Designed + built dev experience for Win8; evangelized framework to internal developers; massive cross-org collab. Agile and scrum master experience. Vendor and resource management. Addressed security issues to create trustworthy experiences.

2002 – 2005

Project Manager

Duce Construction Company/Wilbur Heights LLC

Fuel ethanol startup. Performed market research, facilities/resource planning, industry engagement

🎓 Education

2012 – 2014

Master of Professional Studies

New York University - Interactive Telecommunications Program

Coursework in experience design, interactive installations, mobile dev, community dev, wearables, collaborative UX, visual design, quantified self

Bachelor of Science in Mechanical Engineering

University of Illinois at Urbana-Champaign

Special Coursework: MEMS, nuclear eng., biomechanics, homeland security, biomimetic robotics
Research Assistant: self-healing composites; researched testing techniques, created test samples
Activities: ASME-Exec Board, Webmaster, Ford partnership; Jerry Sanders Robotics Competition

★ Accomplishments

Microsoft Research Faculty Summit (2013) Design Expo, won Best System Design

Open Source Limb Control over the internet (2013), appeared on Yahoo! Homepage

1st place, DoSomething.org Hackathon. Finalist in Decoded Fashion Hackathon

👤 About Me

Engineer turned UX designer turned product manager. I like to make cool things and seek a creative outlet in my work. American citizen, comfortable with both Windows and OSX. Some experience with Spanish, German, and Linux.

Availability: full-time; open to relocation and travel

⚙️ Skills

Photoshop	● ● ● ● ● ○
Illustrator	● ● ○ ○ ○ ○
Zumba	● ● ● ● ● ○
InDesign	● ● ● ○ ○ ○
Premiere Pro	● ● ● ● ● ○
Sketch	● ● ● ● ● ○
Figma	● ● ● ● ● ○
Software prototyping	● ● ● ● ● ○
Hardware prototyping	● ● ● ● ● ○
Paper prototyping	● ● ● ● ● ○
Logo design/branding	● ● ● ● ● ○
Wireframing	● ● ● ● ● ○
A/B Testing	● ● ● ● ● ○
Research	● ● ● ● ● ●
Arduino	● ● ● ● ● ○
Molecular gastronomy	● ● ● ● ● ○
openFrameworks	● ● ● ● ● ○
OpenCV	● ● ● ● ● ○
JavaScript	● ● ● ● ● ○
HTML5/ CSS3	● ● ● ● ● ○
PHP/MySQL	● ● ● ● ● ○
C, C++	● ● ● ● ● ○
C#/Java	● ● ● ● ● ○
Python	● ● ● ● ● ○
Mixology	● ● ● ● ● ○
Windows Metro apps	● ● ● ● ● ○